

## RARC's Ham Radio Battle

**Your board**

	A	B	C	D	E	F	G	H	I	J
1										
2										
3										
4										
5										
6										
7										
8										
9										
0										

**1st Opponent's board**

	A	B	C	D	E	F	G	H	I	J
1										
2										
3										
4										
5										
6										
7										
8										
9										
0										

HF Radio (5 hits)



Dualbander (4 hits)



Monobander (3 hits)



Ant system (3 hits)



HT (2 hits)



**2nd Opponent's board**

	A	B	C	D	E	F	G	H	I	J
1										
2										
3										
4										
5										
6										
7										
8										
9										
0										

**3rd Opponent's board**

	A	B	C	D	E	F	G	H	I	J
1										
2										
3										
4										
5										
6										
7										
8										
9										
0										

**Basic rules:** Same as "Battleship" radio gear can go only vertical or horizontal...  
**Variations:** All letters must be called as proper ham phonetics, A caller can keep going until they misses, Radio gear cannot touch each other.

**Remember to ID frequently, identify that this is a game, a variation of battleship, and keep it ham radio friendly. Suggestion to have 2 color pens for hit and misses.**

....You may do third party traffic, but other operators need to know...